## Hemifield effects on the read-out of the visual analog

Peter De Graef, Michaël Sassi & Karl Verfaillie

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Laboratory of Experimental Psychology, University of Leuven

Contact: Peter.DeGraef@psy.kuleuven.be

### 1.Introduction

- Background. The existence of visually detailed informational persistence (visual analog) has been documented both within fixations and across saccades (De Graef & Verfaillie, 2002). Because of the short-lived nature of the visual analog, the amount of information that can be read out from it is constrained by the time needed to focus attention on a specific location (Germeys et al., 2007). Combined with recent evidence for independent attentional resources in left and right hemifields (Alvarez & Cavanagh, 2004), this entails the possibility of hemifield effects in the read-out process. Using a spatial location change detection task where attention was directed in the interstimulus interval by cueing locations either within a hemifield or across hemifields, we assessed the presence of such hemifield effects.
- **Task.** Subjects see a memory array of 8 small squares for 250 ms. The array is followed by a 500 ms blank containing either no cues or a 100 ms presentation of one central cue or two central cues. After the 500 ms blank, a single test square is presented and subjects have to decide whether its location has changed relative to where it was in the initial memory array.

#### Predictions.

1. Selective attentional read-out from the analog at the tested position: one cue > no cues

2. Full hemispheric independence:

- two different-hemifield cues = one cue > two same-hemifield cues 3. Partial hemispheric independence:
- one cue > two different-hemifield cues > two same-hemifield cues

2. Stimuli



Superimposed memory, cue and test display. Gray circles, radials and digits not visible to subjects, gray square illustrates location change. placed at 3°-5° eccertricity from a central fixation point. Each square is placed on a separate imaginary radial, radiating out from the central fixation cross at an angle of 22.5° relative to the vertical and horizontal meridians. - The cue display presents one, two or no cues radiating out from a central fixation cross. Cues are 1.5° line segments aligned with the imaginary radials that hold the squares in the memory display. Each radial position (from 1 to 8) is cued equally often, either alone or accompanied by a second cue. The second cue points equally often to the 7 remaining radial positions, resulting in trials with same-hemfield cues and trials with different-hemfield cues.

Each memory array contains 8 squares of 0.75°,

 The test display shows one square from the memory array, either occupying its original position (50 % trials) or a new position 1° inwards or outwards along its radial (50 % trials).

#### 3. Method

Procedure & Design. 6 subjects each saw 960 trials. Eve movements

were recorded with an EveLink I tracker at 250 Hz ensuring central fixation







# Gaze





Main results

- 1. Partial left-right hemifield independence revealed in speed and accuracy
- 2. Bi-directional performance symmetry when single cue
- 3. Vertical performance asymmetry when two cues are present
  - change detection lower-field targets more impaired by second cue
  - especially when 2nd cue in upper quadrant of same horizontal hemifield

#### 6. Conclusions

A 250 ms glimpse is sufficient to create a visual analog which reliably stores the location of at least 8 items scattered in all directions of the visual field

- A single cue allows attention to shift and efficiently retrieve location information from any direction in the rapidly decaying visual analog
- When multiple attentional targets are cued, attention can be divided more
  easily between than within horizontal hemifields

• When multiple attentional targets are cued, lower-field targets have a lower saliency than upper-field targets, particularly when they are located in the same horizontal hemifield

#### References

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